



# GALAXYDUST



# VISION AND VALUE PROPOSITION

---

**Welcome to GalaxyDust: Where Infinite Adventures Await**

## **Vast Universe to Explore**

Dive into an expansive and richly detailed universe filled with countless galaxies, star clusters, and planets. Each celestial body holds unique mysteries and resources waiting to be discovered.

## **NFT-Powered Gameplay**

Harness the groundbreaking potential of NFT technology, where every in-game asset is truly yours to own, trade, or showcase. Collect rare spaceships, artifacts, and more, immersing yourself in a thriving digital economy.

**Are you ready to rise among the stars, conquer rival fleets, and become a legend in the cosmic frontier? Join GalaxyDust now and embark on the journey of a lifetime.**

## **Strategic Conquest & Alliances**

Forge alliances with players from across the cosmos, uniting fleets and resources for epic space battles. Engage in intense player-versus-player (PvP) combat, testing your skills against formidable foes from around the galaxy.

## **Immersive Quests & Events**

Embark on thrilling quests and participate in galactic events that push the boundaries of your skills and creativity. Engage in daring explorations, face formidable foes, and unlock exclusive rewards that shape your path to greatness.



# THE PROBLEM AND THE SOLUTION



## Gaming Industry Challenges

Real economy implementation is unresolved

## Lack of Real Economy Integration

Common struggle for NFT games

## Centralized Control and Ownership

Traditional gaming limits player autonomy

## Limited Monetization Options

Impairs player growth and ecosystem participation

## Fragmented Player Experiences

NFT games lack cohesive player experiences

## Immersive Virtual Worlds

Fantasy realms, futuristic cities

## Player-Driven Economy

Create, own, trade assets with stable coin in GD P2P market

## NFT Integration

Enhance ownership, value of unique items, customize characters

## Community and Social Interaction

Join guilds, collaborate, in-game events

## Multiplatform Gaming

web, mobile and PC



# TARGET MARKET AND MARKET OPPORTUNITY

## GAMERS

Valued interactive storytelling, stunning visuals, social interaction

# \$321B

## MARKET SIZE – GAMING INDUSTRY

Valued at **\$196.9B** in 2020  
Expected to reach **\$321B** by 2026  
Tremendous growth potential

## BLOCKCHAIN ENTHUSIASTS

Eager for NFT integration in gaming, decentralized tech, true ownership

## GROWING DEMAND FOR MULTIPLATFORM GAMING

Gaming's popularity creates opportunity: wide audience, strong market presence

## IMMERSIVE GAMEPLAY SEEKERS

Escapism, adventure, virtual worlds, narratives

## REAL ECONOMIC OPPORTUNITIES

Player-driven economy with NFT integration



# ROAD MAP

## First semester 2022

Galaxydust Alpha 1.0

## Second semester 2022

Alpha 2.0  
Website 2.0 update  
Beta 1.0  
Explorers Update

## First semester 2023

Game Beta 2.0 big update  
Blockchain 2.0 update  
Website 3.0 update  
Market 3.0 update

## Second semester 2024

Unity action play beta launch  
Galaxydust 3.0 update

## First semester 2024

Unity Alpha 2.0  
Galaxydust Conquest expansion

## Second semester 2023

Game Beta 2.5 update  
Spy systems update  
Marketing campaign 1  
War alpha test 2  
Unity version 1.0 alpha

## First semester 2025

Galaxydust Action play beta 2.0  
Galaxydust first world championship

## Second semester 2025

GalaxyDust first convention (Europe)  
GalaxyDust first convention (Argentina)

## First semester 2026

Galaxydust Apple/Google Play  
full mobile version app  
Galaxydust second world championship



# TEAM



**JAVIER T.**  
Project Manager

**RAFAEL OLMEDA**  
Security

**TINCHO ERRE**  
Support

**LEO T.**  
Project Supervisor

**LUIGI JIMENEZ**  
Support Team Leader

**CRISTIAN P**  
Front-end Specialist

**DAVID MIJARES**  
CEO

**ALEXIS PEREZ**  
Art Director

**DAVID LEDEZMA**  
Community Manager

**JJ CHETE**  
Blockchain expert



**EMILIO LAMAS**  
Art Director

**GABRIELA HERRERA**  
Community Manager

**DANIEL MESA**  
Backend Manager

**ARTEM BELIAEV**  
CCO

**JM GRUBER**  
Public Relations  
Manager

**PEDRO GODOY**  
Communication  
Director



## COMPETITION

**STAR ATLAS**

**STAR ATLAS** – Notable player, large player base. Anticipated launch. Over a billion dollars in capitalization. Not released yet, no launch projected in next three years. Previous releases faced criticism

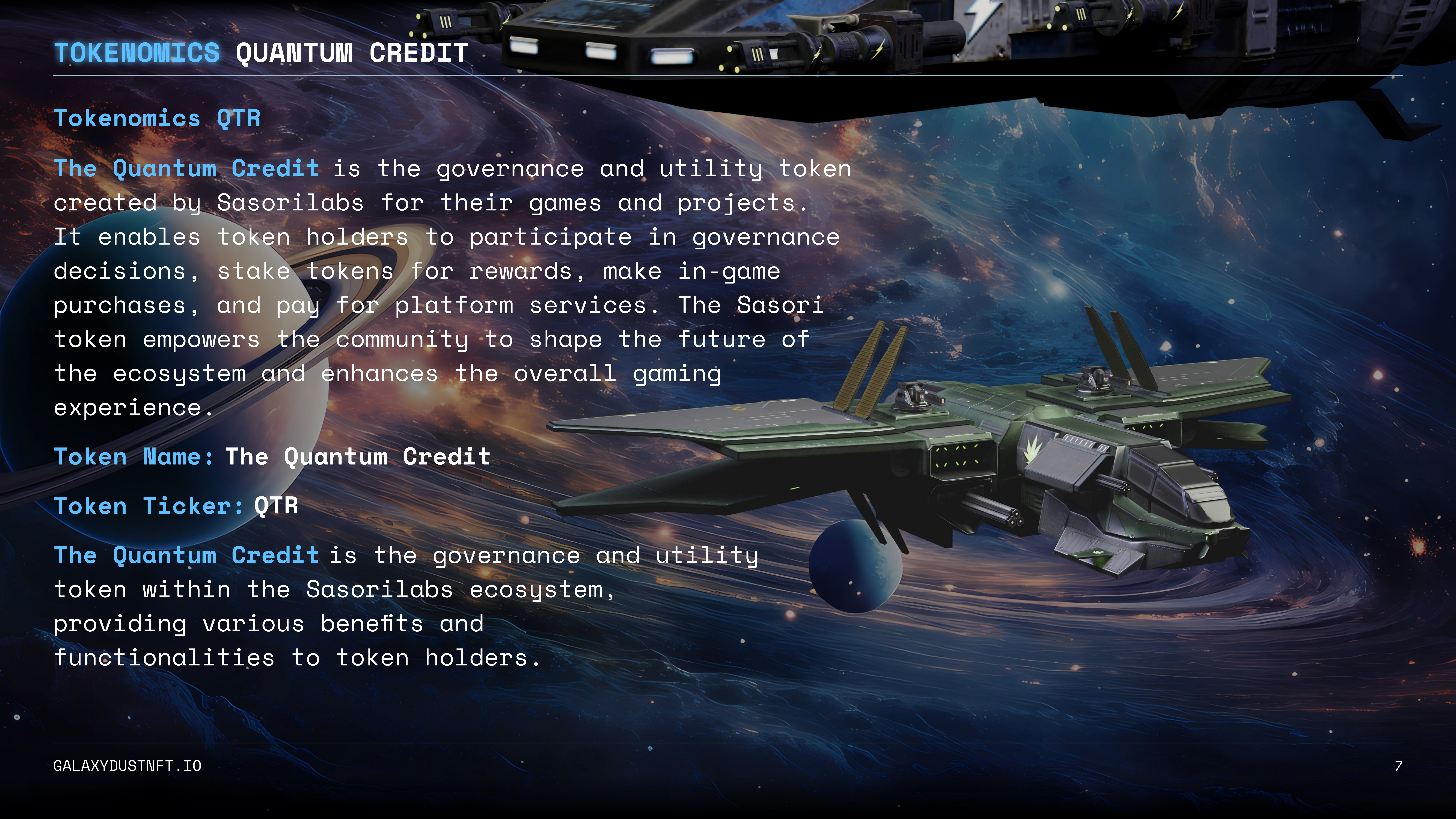
**ILLUVIUM**



**ILLUVIUM** – Prominent competitor in space strategy genre. Monster strategy focus, substantial following. Hundreds of thousands of players await release. Over \$200 million capitalization in a year. Aggressive, expensive marketing campaign



# TOKENOMICS QUANTUM CREDIT



## Tokenomics QTR

The **Quantum Credit** is the governance and utility token created by Sasorilabs for their games and projects. It enables token holders to participate in governance decisions, stake tokens for rewards, make in-game purchases, and pay for platform services. The Sasori token empowers the community to shape the future of the ecosystem and enhances the overall gaming experience.

**Token Name:** The Quantum Credit

**Token Ticker:** QTR

The **Quantum Credit** is the governance and utility token within the Sasorilabs ecosystem, providing various benefits and functionalities to token holders.



# TOKEN BURNING MECHANISM

## 01 Token Burning Mechanism

1% of all Quantum credits spent on any of the Sasorilabs platforms, games, and projects will be burnt. The maximum annual token burn limit is set at 50 million tokens.

## 02 Staking and Rewards

Token holders can stake their Sasori tokens to earn rewards, such as additional tokens, in-game assets, or other benefits.

## 03 Governance and Decision-Making

Quantum credit holders have the right to participate in governance decisions, including voting on proposals, protocol upgrades, and project funding.

## 04 Token Economy Sustainability

The burning mechanism ensures a gradual reduction of the token supply, creating scarcity and potentially increasing the value of the remaining tokens.



# TOKEN DISTRIBUTION

## Token Distribution

15%

Yield Farming,  
Staking,  
Liquidity  
75 million tokens

5%

Public  
Sale  
25 million tokens

5%

Angel  
Sale  
25 million tokens

10%

Team and  
Founders  
50 million tokens

10%

Private 1  
50 million tokens

20%

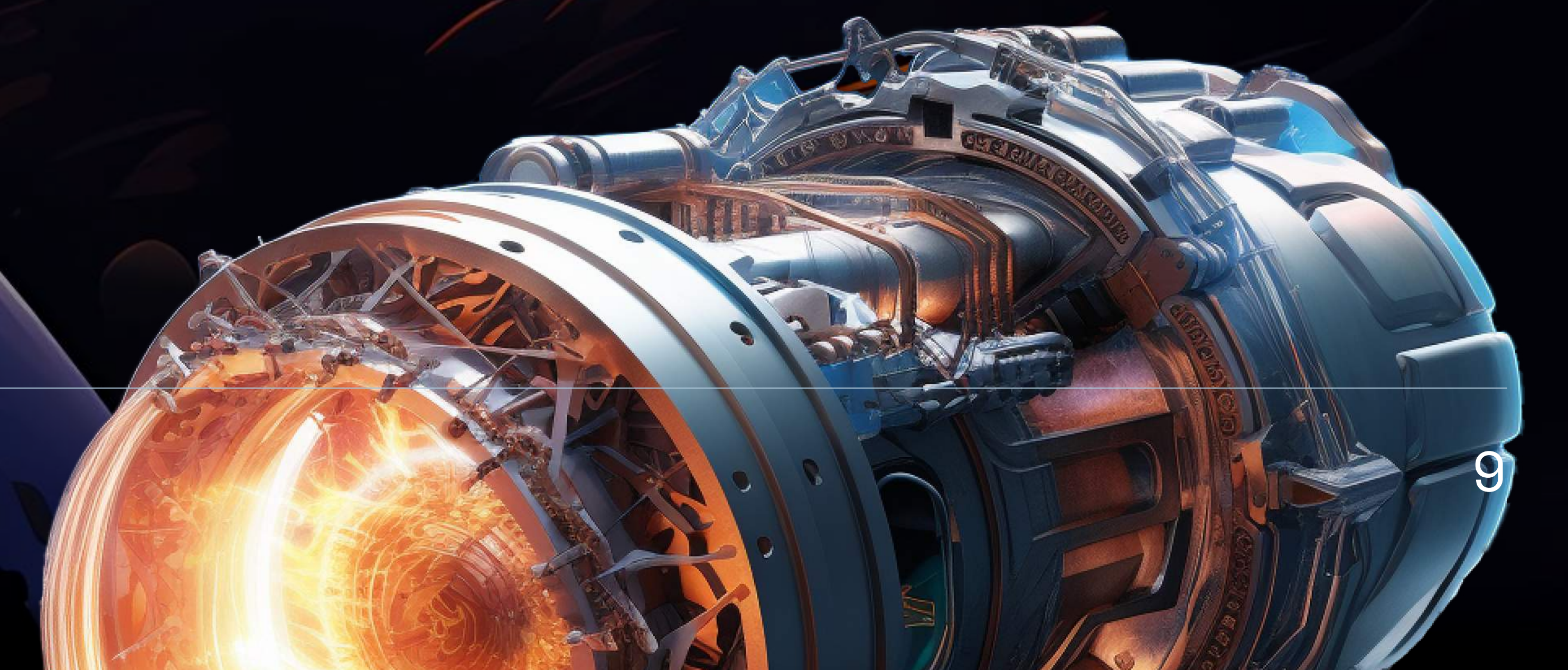
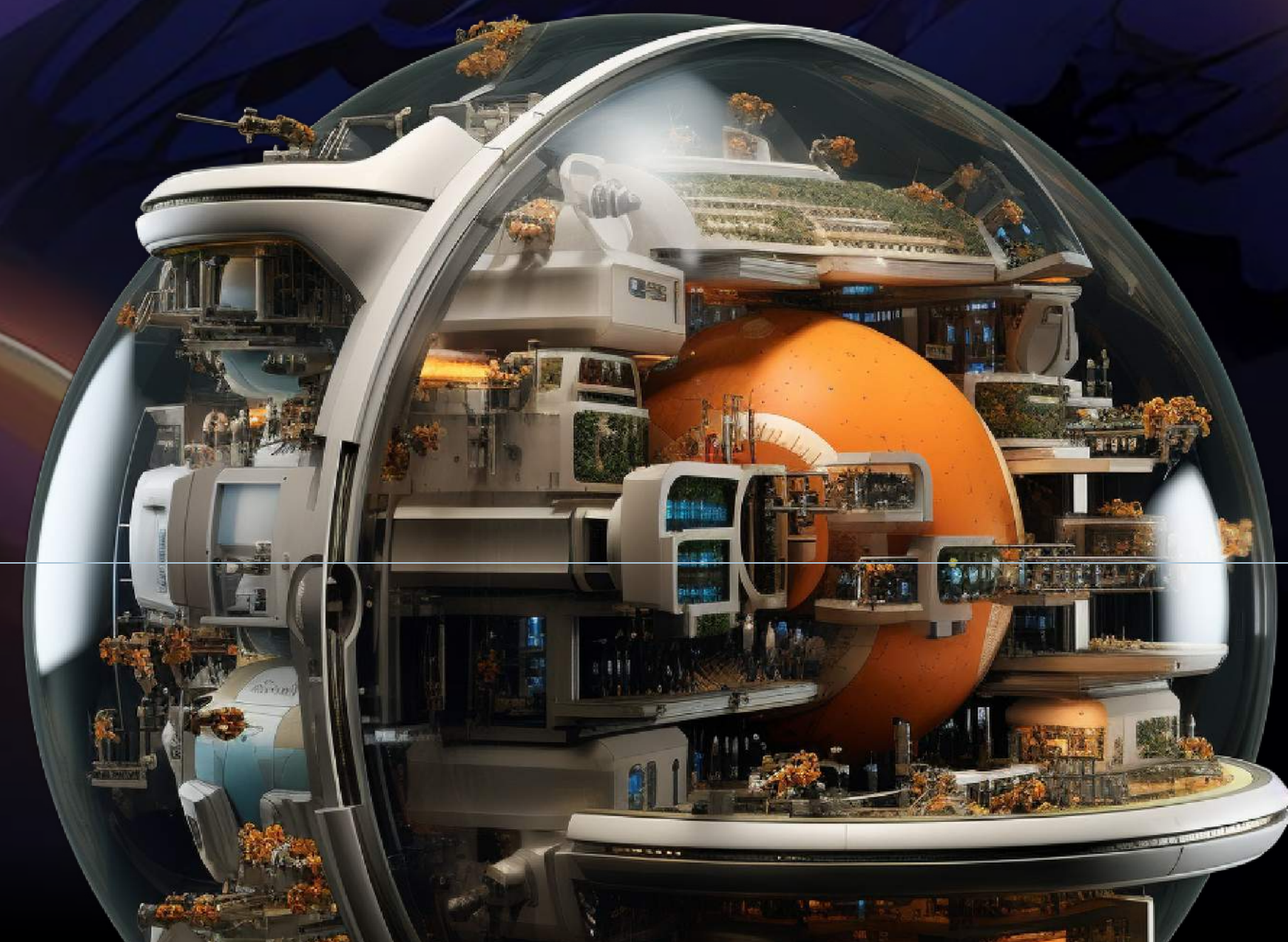
Treasury  
100 million tokens

10%

Private 2  
50 million tokens

25%

Marketing  
125 million tokens





# PRIVATE SALE DISTRIBUTION AND ALLOCATION

Distribution	Percentage	Amount	Price \$	Valuation \$	Vesting
Angel sale	5%	250 000 00	\$ 0.02	\$ 500 000	Period of 2 years, with no cliff. The tokens will be vested in equal monthly installments over the entire vesting period.
Private 1	10.0%	200 000 000	\$ 0.04	\$ 2 000 000	Period of 2 years, with a 6-month cliff. After the first 6 months, the tokens will be vested in equal monthly installments over the next 18 months.
Private 2	10.0%	120 000 000	\$ 0.06	\$ 3 000 000	Period of 3 years, with a 1-year cliff. After the first year, the tokens will be vested in equal monthly installments over the next 24 months.
Public sale (TGE)	5%	33 333 333	\$ 0.2		
DEX (yield farming, staking, liquidity)	15%	50 000 000			Period of 3 years, with no cliff. The tokens will be vested in equal monthly installments over the entire vesting period.
Team and Founders	10.0%	150 000 000			Period of 4 years, with a 1-year cliff. 25% of the tokens year 1. The next amount during 36 months in equal monthly installments.
Marketing	25%	20 000 000			Period of 2 years, with a 6-month cliff. After the first 6 months, 25% of the tokens (31.25 million) will be accessible, and the remaining tokens will be vested in equal monthly installments over the next 18 months.
Treasury	20.0%	26 666 667			Period of 6 years, with a 1-year cliff. After the first year, 16.67% of the tokens will be accessible, and the remaining tokens will be vested in equal monthly installments over the next 60 months.
	<b>Total</b>	<b>Max supply</b>			
	<b>100%</b>	<b>5 000 000 000</b>			